

Craft: Where The Wild Things Are Masks



Curriculum Links:

- To use a range of materials creatively to design and make products
- To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Key Skills:

- Develop a sketchbook to record images and ideas of interest and examples of their artwork.
- Respond to a simple design brief with a range of ideas.
- Select colours, shapes and materials to suit ideas and purposes.
- Develop and apply skills such as cutting, measuring materials, arranging and joining a range of materials such as card, felt, cellophane.
- Follow a plan for a making process, modifying and correcting things and knowing when to seek advice.

Potential artists:

Kimmy Cantrell, Romuald Hazoumè,

We should already know:

- Explore use and refine a variety of artists effects to express their ideas and feelings.
- Refine ideas and develop ability to represent them.
- How to choose the right resources to carry out their own plan.
- Use one handed tools and equipment e.g. scissors for cutting paper.

Possible experiences:

- Invite in 'experts' to support with techniques
- Perform parts of the story using the masks.

WHERE THE WILD THINGS ARE



STORY AND PICTURES BY MAURICE SENDAK

Key Vocabulary

Arrange	The order in which materials are placed.
Cut	To break up materials creating specific shapes
Design Brief	An outline of what must be included
Modify	Change and adapt for a specific purpose
Purpose	The reason why something is created or exists